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Reg. No.....

Name.....

B.TECH. DEGREE EXAMINATION, NOVEMBER 2014

Seventh Semester

Branch : Electronics and Communication Engineering

EC 010 706 (L) 03-DIGITAL IMAGE PROCESSING (Elective II) (EC)

(New Scheme-2010 admission onwards)

[Regular/Supplementary]

Time : Three Hours

Maximum: 100 Marks

Part A

Answer all questions. Each question carries 3 marks.

- 1. Give the mathematical representation of digital images. Also mention names of different file formats used.
- 2. What is SVD ? Explain its application in DIP ?
- 3. Write note on pseudo colour enhancement.
- 4. What are the *two* immediate problems in region growing?
- 5. Describe the parameters to be considered while selecting a particular transform in a given application.

 $(5 \times 3 = 15 \text{ marks})$

Part B

Answer all questions. Each question carries 5 marks.

- 6. State Weber's law. Explain its role in DIP.
- 7. Why Hadamard transform is also called as Walsh-Hadamard transform ?
- 8. Differentiate between spatial domain and frequency domain image enhancement techniques.
- 9. What are the two types of segmentation algorithm?
- 10. What is bit plane coding ? Explain.

 $(5 \times 5 = 25 \text{ marks})$

Turn over

Part C

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Answer all questions. Each question carries 12 marks.

- 11. (a) (i) Explain how an image is represented in 2D and explain the fundamental steps in processing a digital image.
 - (ii) With block diagram, explain the functions of different blocks of a digital image processing system.

Or

- (b) (i) Describe 2D-sampling of digital images.
 - (ii) State and prove 2D-sampling theorem.
- 12. (a) (i) State 2D-convolution theorem.
 - (ii) Find 2D-convolution of the following image pixel values :

(b) (i) Express H₈ Hadamard matrix.

- (ii) Find 2D-DFT of the following matrix :
 - $\begin{bmatrix} 1 & 1 & 1 & -1 \\ 1 & 1 & 0 & 1 \\ -1 & 1 & -1 & 1 \\ 1 & 0 & 1 & 1 \end{bmatrix}.$
- 13. (a) (i) Describe the operation of different point operators used for basic gray level transformation.

(ii) With block diagram, explain the working of a homomorphic filter.

Or

- (b) Describe the following in detail :
 - (i) Histogram equalization.
 - (ii) LPF and HPF in image enhancement.
 - (iii) High-boost filters.

- 14. (a) (i) Describe the bilevel and multilevel luminance threshold techniques.
 - (ii) Describe the region growing and split-merge spatial segmentation methods.

Or

- (b) Describe the following :
 - (i) Curve fitting and edge linking.
 - (ii) Hough transform.
 - (iii) Texture segmentation.
- 15. (a) (i) Give Huffman coding algorithm.
 - (ii) Explain interface coding scheme in MPEG 1.
 - (iii) Describe 2D-mesh coding in MPEG 4.

Or

- (b) Explain how the following transforms are employed for 2D-image compression :
 - (i) Arithmetic coding.
 - (ii) LZ coding.

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(iii) MPEG - 7 compression standard.

 $(5 \times 12 = 60 \text{ marks})$